17

1B6M18259

(Pages: 2)	Reg. No:
	Name:

FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE

Sixth Semester B.Sc Computer Science Degree Examination, March 2018 BCS6B12 - Android Programming

(2015 Admission onwards)

Max. Time: 3 hours

Max. Marks: 80

Part A Answer all questions Each question carries I mark

- 1. Which relational database is available with Android O/S?
- 2. Expand DDMS.
- 3. When an intent carries a component name with it, it is called ----- intent.
- 4. ----- file provides essential information about your app to the Android system.
- State whether true or false .The Android SDK supports most of the Java Piatform,
 Standard Edition (Java SE), except for the Abstract Window Toolkit (AWT) and Swing.
- 6. Android offers its own optimized Virtual Machine, which is called -----
- 7. What was the first phone released with the Android OS?
- 8. State whether true or false. R.java is an editable file.
- 9. In which directory the layout files are stored?
- 10. In Android, Java class file is compiled into ----- file?

 $(10 \times 1 = 10 \text{ Marks})$

Part B Answer all questions Each question carries 2 marks

- 11. Name any two Android built-in content providers.
- 12. Write XML syntax for defining String Array resources.
- 13. Explain activities.
- 14. Explain the drawable folder in android?
- 15. List any two Action Bar Navigation Modes.

(5 x2 = 10 Marks)

Part C Answer any five questions Each question carries 4 marks

- 16. What is an intent?
- 17. What is ADB in android? Explain its uses?
- 18. Explain the Resources Directory Structure.
- 19. Explain the checkbox control with example.
- 20. What is a Plural resource?
- 21. How an Image can be set in a button control?
- 22. Explain ArrayAdapter and CursorAdapter .
- 23. Explain SharedPreferences.

 $(5 \times 4 = 20 \text{ Marks})$

Part D Answer any five questions Each question carries 8 marks

- 24. Give details of Android cursor methods.
- 25. Explain Content Providers and Content Resolvers. Explain the retrieval, insert, delete a update methods.
- 26. Explain various Layout Managers available in Android.
- 27. How does a Dialog Fragment can be Constructed?
- 28. Explain with example:
 - 1) Dynamic Menus.
 - 2) Pop-up Menus.
 - 3) Action Bar.
- 29. Explain different Android Resource types.
- 30. Explain Android software stack.
- 31. Explain Android Database Classes.

 $(5 \times 8 = 40 \text{ Marks})$

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(Pages:2)

FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE

Sixth Semester B.Sc Computer Science Degree Examination, March 2018 BCS6B13 – Fundamentals of Operating Systems

(2015 Admission onwards)

Max. Time: 3 hours

Max. Marks: 80

Part A Answer all questions. Each question carries 1 mark.

- 1. Differentiate between Logical and Physical address.
- 2. Mention about different states of threads.
- 3. Which are the two modes of hardware operation?
- 4. List the complications arising out of concurrent processing.
- 5. What is TLB (Translation Look aside Buffer) miss ratio?
- 6. Explain the concept of swapping.
- 7. List any two applications where real time scheduling is required.
- 8. What is the key difference between preemptive and non preemptive scheduling algorithms?
- 9. What is meant by 'access matrix'?
- 10. Differentiate between 'policy' and 'mechanism'.

 $(10 \times 1 = 10 \text{ marks})$

Answer all questions. Each question carries 2 marks.

- 11. Explain Real Time System.
- 12. Which are the mechanisms available for inter-process communication?
- 13. What is Synchronization in OS? What are the different Synchronization mechanisms?
- 14. Differentiate between paging and demand paging.
- 15. Briefly mention the history of android operating systems.

 $(5 \times 2 = 10 \text{ marks})$

Part C Answer any five questions. Each question carries 4 marks.

- 16. What are the data structures used in Bankers algorithm?
- 17. Explain any two page replacement algorithms.
- 18. What are the contents of PCB?
- 19. Describe page-based virtual memory. You should consider pages, frames, page tables, and Memory Management Units in your answer.
- 20. Explain about various deadlock handling techniques.
- 21. Explain any one classical synchronization problem.
- 22. Explain various file access methods.
- 23. Explain the architecture of a mobile OS.

 $(5 \times 4 = 20 \text{ mark})$

Part D Answer any five questions. Each question carries 8 marks.

- 24. Compare batch systems and time sharing systems.
- 25. Discuss about Operating system objectives and functions.
- 26. Discuss about various client server communication schemes.
- 27. Explain the critical section problem.
- 28. How virtual memory is implemented?
- 29. What do you mean by 'working set'? How it is related with the occurrence of 'thrashing'?
- 30. Discuss about different authentication and authorization methods.
- 31. Compare Android and UNIX Kernel.

 $(5 \times 8 = 40 \text{ mark})$

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FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE

Sixth Semester B.Sc Computer Science Degree Examination, March 2018 **BCS6B14- Computer Networks**

(2015 Admission onwards)

Max. Marks: 80 Max. Time: 3 hours

Answer all questions: 1 mark each
1. OSI stands for
2. In topology a central controller or hub is present.
3. When two or more bits in a data unit have been changed during the transmission is
called error.
4 command is used to manipulate TCP/IP routing table.
5. FTP uses parallel TCP connections to transfer a file.
6. An IPv4 address contains bits.
7. NFS stands for
8. DHCP provides address to the client.
9. State true or false: The network layer is concerned with frames.
10. State true or false: User datagram protocol is called connectionless because all UDP
packets are treated independently by the transport layer.
$(10 \times 1 = 10 \text{ Marks})$
I. Answer all questions: 2mark each
11. Distinguish between Internet and Intranet.
12. What is CSMA/CD?

13. Define routers.

14. What is FTP?

15. Explain how you will assign IP address to a machine in the network.

 $(5 \times 2 = 10 \text{ Marks})$

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FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE

Sixth Semester B.Sc Computer Science Degree Examination, March 2018

BCS6B17(O2) - System Software

(2015 Admission onwards)

Max. Time: 3 hours

Max. Marks: 80

Part A Answer all questions Each question carries 1 marks

- 1. What is direct linking loader?
- 2. What is frequency reduction?
- 3. What are imperative statements?
- 4. What is the need of a program translator?
- 5. Define call- by- value.
- 6. What is LEX?
- 7. What is expansion time variable?
- 8. What is scanning?
- 9. What is language migrator?
- 10. What is a driver software?

 $(10 \times 1 = 10 \text{ Marks})$

Part B Answer all questions Each question carries 2 marks

- 11. What is synthesis phase?
- 12. What is the function of LEX?
- 13. Explain the difference between application software and system software.
- 14. What are assembler directives?
- 15. What are nested macros?

 $(5 \times 2 = 10 \text{ Marks})$

III. Answer any five questions:4 mark each

- 16. What are the different types of network topologies? Explain the merit and demerit of each one.
- 17. Explain the differences between pure ALOHA and slotted ALOHA.
- 18. Write a note on NIS.
- 19. Describe the format of TCP header.
- 20. What is NAT? How does it work?
- 21. Write a short note on samba printing.
- 22. Give an account on cryptography.
- 23. Explain the difference between packet switching and circuit switching.

 $(5 \times 4 = 20 \text{ Mar})$

IV. Answer any five questions: 8 mark each

- 24. Compare and contrast TCP/IP and ISO-OSI reference model.
- 25. Explain LRC and CRC error detection techniques.
- 26. With an example, explain distance vector routing algorithm used in a computer network.
- 27. Explain any two networking devices in detail.
- 28. Explain the working of DNS.
- 29. Write down the scripts for setting a DHCP server for dynamic host configuration.
- 30. What is the format of IPv4 header? Describe the significance of each field.
- 31. Explain various congestion control techniques.

 $(5 \times 8 = 40 \text{ Marl})$