| 2B5N20248 | (Pages : 2') | Reg. No: |
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| | | Name: |

FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE

Fifth Semester BA MC Degree Examination, November 2020 BBMC5B08 - Techniques of Post Production - Visual Editing

(2018 Admission onwards)

| Time: 3 hours | Max. Marks: 60 |
|---------------|----------------|

| Time. 5 | | | | dung by other alle and \$1.21 |
|---------|------------------------------|---------------|-----------------------------|-------------------------------|
| | | | | |
| | | | (ONEWORD) Question carries | s one mark. |
| 1. | Adobe audition is a | | 1 | |
| | a) Video editing software | b) File Con | verter c) D | AW d) Video Capturer |
| 2. | Shortcut for cutting in Pres | nier Pro | | |
| | a) Ctrl+D | b Ctrl+B | c Ctrl+C | d) Ctrl+K |
| 3. | DAW is | | | |
| | a) Diret Audio Workstatio | n b | Digital Audio Wo | orkstation |
| | c) Computer OS' | d | None of the abov | ve |
| 4. | Capture Card is used for | | | |
| | a.) Capturing audio | t | o.) Capturing Vide | 0 |
| | c.) Capturing Both Audio | and Video d |). None of the abo | ve |
| 5. | is a camera file | e recording | format. | |
| | a. MOV | b. AAC | c. MP3 | d. DVI |
| 6. | PAL is a television standa | rd used | | |
| | a. North America b | . Asia | c. Antartica d. N | one of the above |
| 7. | is a linear editin | g machine | | |
| | a. DAW. | b | . Adobe Audition | |
| | c. Moviola | d | None of the abov | re |
| 8. | What is B-Roll | | | |
| | a. Folly Track | b | . Video for inserts | |
| | c. Graphics Track | d. | File Format | |
| 9. | Logging is in the stage of | | | |
| | a) Pre Production b) Pos | st Production | c) Coloring | d) File exporting |
| 10. | First Cinemagician | | | |
| | a) Pudvokin b) Ei | senstein | c) Sreekar Prasac | lh d) George Melis |
| | | | | (10 x 1=10 Marks) |

SECTION -B (SHORT ANSWER) II. Answer any SIX Questions. Each Question carries two marks.

- 11.Post production stages. Explain?
- 12.Benefits of spot editing in production?
- 13.Explain the importance of computer hardware configuration in editing process.
- 14. Explain about four tools in FCP X?
- 15. Explain the role of graphics in video.
- 16.Importance of logging in a nonfiction editing
- 17. Difference between Docufiction and Documentary
- 18.Explain the principle Parallelism

(6x2=12 Marks)

SECTION - C (PARAGRAPH) Answer any THREE Questions. Each Question carries SIX mark.

- 19. Explain about online editing.
- 20. Explain about different video editing software's.
- 21. Explain about Pudvokins's five principles of editing.
- 22. What are the essential cuts in editing?
- 23. What do you mean my television standards?

(3x 6=18 Marks)

SECTION – D (ESSAY) Answer any TWO Questions. Each Question carries TEN mark.

- 24. Explain montage with an example of film you recently watch.
- 25. State the importance of transitions in editing.
- 26. Write an essay about the digital dominance in editing

 $(2 \times 10 = 20 \text{ Marks})$

| 2B5N20249 | (Pages : 2) | Reg. No: |
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| | FAROOK COLLEGE (AUTONOMOU | JS), KOZHIKODĖ |
| | Fifth Semester BAMC Degree Examinat | ion. November 2020 |

(2018 Admission onwards)

Time: 3 hours Max. Marks: 60

BBMC5B09 - Techniques of Post Production - Sound Recordings, Editing and Mastering

Section A Answer all the questions

| | A | iswer an the questions |
|----|------------------------------------|---|
| 1. | is scientific study of | of sound |
| 2. | Expansion of DAW | |
| 3. | is short for file expo | orting in Pro Tools |
| 4. | A dog whistle is a type of whistl | e that emits sound in therange |
| 5. | The microphones us | e the principle of electromagnetic induction. |
| 6. | The interdisciplinary science that | at deals with the study of sound, ultra sound and |
| | infrasound is called | ···· |
| 7. | The background noise present in | a scene of recording location is Called |
| | a. Ambient Noise | b. Artificial Noise |
| | c. Signal Noise | d. None of the above |
| 8. | Audio Chain | |
| | a. Audio Equipment | b. Signal flow chain |
| | c. Audio recording software | d. None of the above. |
| 9. | Audio measurement unit | |
| | a. Decibel | b. volte |
| | c. bit | d. None of the above |
| 10 | . Microphone | |
| | a. Micro Mobile phone | b. Converts sound in to Electrical Signal |
| | c. Capture micro sound only | d. None of the above |
| | | |

(10 x 1=10 Marks)

Section B Answer any six questions. Each question carries 2 marks

- 11. Panning
- 12. Auxiliary channels
- 13. Digital Silence
- 14. DAW
- 15. MIDI
- 16. VST
- 17. Echo
- 18. Notch Filter

 $(6 \times 2 = 12 \text{ Marks})$

Section C Answer any three questions. Each question carries 6 marks

- 19. Explain different types of audio effects
- 20. What you mean by DAW? How a digital audio workstation works in live audio production
- 21. Explain the technical term multi track recording?
- 22. Explain the role of sound in entertainment industry
- 23. What are the different types of microphones

 $(3 \times 6 = 18 Marks)$

Section D Answer any two question. Each question carries 10 marks

- 24. Explain the different types of microphones and directional properties
- 25. The microphone plays an important role in determining the quality of sound recording. Evaluate
- 26. Why use acoustics treatment when building a sound production studio? Explain the change in sound caused by the use of this technology?

 $(2 \times 10 = 20 \text{Marks})$

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FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE

Fifth Semester BA MC Degree Examination, November 2020 BBMC5B10 - Introduction to 3D Modeling & Texturing

(2018 Admission onwards)

| Time: 3 hours | Max. Marks: 60 |
|---------------|----------------|
|---------------|----------------|

| | | See Mary Riverse |
|----|-----------------------------|--|
| | | Section A (One word) |
| | Answer all qu | estions. Each question carries I mark |
| | The famous book "The A | nimator's Survival Kit" by |
| | a. Walt Disney | c. Richard Williams |
| | b. Harold Whitaker | d. Preston Blair |
| 2. | Who is known as the fathe | er of Indian Animation? |
| | a. Prakash Moorthi | c. Ram Mohan |
| | b. Suresh E | d. Shilpa Ranade |
| i. | Which material type is us | ed for representing matte surfaces with no specular |
| | highlights, such as chalk | Or unpolished surfaces? |
| | a. Lambert | c. Phong |
| | b. Phong e | d. Blin |
| ١. | Which editor is used to cr | eate, edit, and connect rendering nodes, such as textures, |
| | materials, lights, renderin | g utilities, and special effects? |
| | a. Trax editor | c. Graph editor |
| | b. Hypershade | d. Hyper graph |
| j. | The black and white imag | e that is used to give the illusion of bumpy surface |
| | a. Normal map | c. Displacement map |
| | b. Depth map | d. Bump map |
| Ď. | Image or color that wrap | around a 3D model |
| | a. Texturing | c. Projecting |
| | b. Light linking | d. Lofting |
| 7. | A texture that was taken f | rom a file |
| | a. Ramp texture | c. Checker texture |
| | b. File texture | d. Depth map |
| 8. | Which of the following sl | naders don't supports reflections? |
| | a. Blin | c. Lambert |

d. Phong E

b. Phong

- 9. If you want to apply a texture to the surface of a 3D football, which among the UV mapping is apt for this
 - a. Plannar
- c. Cylindrical
- b. Spherical
- d. Automatic
- 10. Which among the following render setup is available in Maya 2018 by default?
 - a. Mental ray
- c. Renderman
- b. Redshift
- d. Arnold

 $(10 \times 1 = 10 \text{ marks})$

Section B (Short answer)

Answer any six questions. Each question carries 2 marks.

- 11. Displacement maps
- 12. Organic Modeling
- 13. Subsurface scattering
- 14. Deformers
- 15. Praxinoscope
- 16. Batch Render
- 17. Roadside romeo
- 18. Arnold standard surface materials

 $(6 \times 2 = 12 \text{ marks})$

Section C (Short answer)

Answer any three questions. Each question carries 6 marks.

- 19. Different methods of UV mapping.
- 20. Make a short note on Camera projection.
- 21. What are the advantages of Arnold shaders over MentalRay?
- 22. Explain about the different types of Boolean operations involved in maya Modeling.
- 23. What are shaders? How you can use it for defining the surface quality of a 3D object?

 $(3 \times 6 = 18 \text{ marks})$

Section D (Essay)

Answer any two questions. Each question carries 10 marks.

- 24. If you want to create a weapon for a game character, What are the different stages you will go through for creating it?
- 25. Make an Essay on the evolution of animation from cave paintings to the digital era of virtual reality.
- 26. Write an essay on how 2D and 3D animation revolutionize modern instructional strategies.

 $(2 \times 10 = 20 \text{ marks})$

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FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE

Fifth Semester BA MC Degree Examination, November 2020 BBMC5B11 - Advanced Web Designing

(2018 Admission onwards)

Time: 3 hours Max. Marks: 60

Section A (one word)

| | Answer all the questions | each questions carries 1 marks | | |
|---------------------------------------|--|-----------------------------------|--|--|
| 1. | What does SSL stands for? | or resident Bloomers. | | |
| | a. Secure socket layer | b. System socket layer | | |
| | c. Super user system login | d. Secure system login | | |
| 2. | Which two META tags have special relevance for search engines? | | | |
| | a. Description and keywords | b. Description and Name | | |
| | c. Cookies and Keywords | d.CSS and RSS | | |
| 3. | Which program do you need to write HTML? | | | |
| | a. Any text editor | b.HTML development suit 4 | | |
| | c. Dreamweaver | d. Microsoft front Page | | |
| 4. | tag is used for creating | | | |
| | a. List | b. Order list | | |
| | c. Unordered list | d. Open list | | |
| 5. To make your website mobile friend | | iendly, you can make your website | | |
| | a. Responsive | b. Reactive | | |
| | c. Fast loading | d.Web2.0 | | |
| 6. | Which of the following statements is false | | | |
| | a. You can make website with | out using HTML | | |
| | b. You can make website without using PHP | | | |
| | c. You can make website without using CSS | | | |
| | d. You can make website with | out using Java | | |
| 7. | Which of the following is not a web hosting company | | | |
| | a. Hostgator | b. Blue Host | | |
| | c. facebook | d. WPX hosting | | |
| 8. | Which of the following is true about PHP | | | |
| | a. It is a web designing software | | | |
| | b. It is server side scripting language | | | |

c. It is a database

d. It is a client side scripting language

9 What is the correct html code for adding back ground color a. <body color="yellow"> b. <body bgcolor="vellow"> c. <background>vellow</background> d. <body background="yellow"> What was the first ARPANET message 10. a. "lo" b. "hello world" d."hi" c. "my dear" $(10 \times 1 = 10 \text{ Marks})$ Section B (short answer) Answer any six of the following, each questions carries 2 marks Vlog 11. 12. Spry Frame Work 13. WWW 14. DIV Tag 15. Hyper link 16. FTP 17 Explain tag with its attributes and write a sample code 18. Web series $(6 \times 2 = 12 \text{ Marks})$ Section C (Paragraph) Answer any three of the questions each questions carries 6 marks 19. What is JQuery? What is CMS 20 Write the short note on: 21. a. Meta Tag b. Behavior c. Child d. Attribute Difference between static and dynamic web pages 22. What is web casting? 23. $(3 \times 6 = 18 \text{ Marks})$ Section D (Essay); Answer any two of the questions each questions carries 10 marks 24. Explain the Features of Adobe Dreamweaver 25. What are the basic features of JQuery? How web pages are formatted with style sheets? explain 26. $(2 \times 10 = 20 \text{ Marks})$

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Name:

FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE

Fifth Semester BA MC (Open Course) Degree Examination, November 2020 BBMC5D01 – Introduction to Multimedia

(2018 Admission onwards)

Time: 2 hours

Max. Marks: 40

Section A (One Word) Answer all questions. Each Question carries 1 Mark

| 1. | Videoblog | e worken't mast avaiteup thi var terrare. |
|----|-------------------------------|---|
| | a) Video Communication | b) Web Television |
| | c) Video Documentary | d) Video Magazine |
| 2. | Social web site | |
| | a) Wikileakes | b) Wikipedia |
| | c) Face Book | d) Yahoo |
| 3. | 2D Animation | |
| | a)Flash | b)3D max |
| | c)Maya | d)Photoshop |
| 4. | Opacity | |
| | a)Transparency | b)Opposite of transparency. |
| | c)Translucent | d) None of the above |
| 5. | Audio file formats | |
| | a)CMYK | b)RGB |
| | c)WAV | d)FLV |
| 6. | Images using lines and curves | |
| | a)Vector | b)Spreadsheets |
| | c)Raster | d)None of the above |
| 7. | Sound editing software | |
| | a)Photoshop | b)Sound forge |
| | c)Dream weaver | d)Sound Elements |
| 8. | Alpha Channel | |
| | a)Audio Channel | b)Video Channel |
| | c)Multimedia Channel | d)A mask specifies the transparency of each pixel |
| | | $(8 \times 1 = 8 \text{ Marks})$ |
| | | |

Section B (Short Answer)

Answer any five questions. Each Question carries 2 Mark

Digital Media

. 2D Animation

Action Script

- 2. Primary and Secondary Color
- 3. Path Animation
- 4. HTTP

 $(5 \times 2 = 10 \text{ Marks})$

Section C (Paragraph) Answer any two questions. Each Question carries 6 Mark

- 5. Explain the difference between Lossy and Lossless Compression?
- 6. What are the major features of 2D Animation?
- 7. What you mean by Multimedia Authoring? Explain its applications?
- 8. Explain the scope of action scripts in Flash?

 $(2 \times 6 = 12 \text{ Marks})$

Section D (Essay) Answer any one questions. Each Question carries 10 Mark

- 19. What are the difference between 2D And 3D Animation? Explain the principles of Animation?
- 20. Explain the role of New Media in the 21st century?
- 21. Discuss various types of Digital File formats (Audio, Video & Image)? Explain its Usage?

 $(1 \times 10 = 10 \text{ Marks})$