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Reg. No:.....

Name: .....

FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE  
Sixth Semester BMM Degree Examination, April 2024  
BMM6B18 - Advanced 3D Animation Vfx& Compositing  
(2019 Admission onwards)

Time: 2 hours

Max. Marks : 60

**PART A**

Answer any number of questions each not exceeding 50 words.  
Each question carries 2 marks. Ceiling of marks for part A is 20.

1. CGI
2. Tweening
3. Bevel
4. IK tool
5. Secondary action
6. Compositing
7. Animatic
8. Directional Light
9. Texturing
10. Pixilation
11. Graph editor
12. 2D animation

**PART B**

Answer any number of questions each not exceeding 100 words.  
Each question carries 5 marks. Ceiling of marks for part B is 30.

13. Explain any two principles of Animation.
14. Outline the essential artistic skills required for an animator.
15. How does the rigging process contribute to the creation of facial expression and emotions in animated characters?
16. What are the steps involved in the pre-production stage of an animation production?

17. Write in detail about different camera angles.
18. Discuss the significance of staging in animation and its role in conveying the narrative, mood, and emphasis within a scene.
19. Compare and contrast special effects and visual effects in film making.

### **PART C**

**Answer any one question not exceeding 400 words.  
Question carries 10 marks.**

20. Discuss the historical significance of traditional animation techniques, highlighting their origins and early pioneers in the animation industry.
21. Explain applications of 3D Animation in entertainment industry.

FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE  
Sixth Semester BMM Degree Examination, April 2024  
**BMM6B19 - Introduction to Motion Graphics**  
(2019 Admission onwards)

Time: 2 hours

Max. Marks : 60

**PART A**

Answer any number of questions each not exceeding 50 words.

Each question carries 2 marks.

Ceiling of marks for Part A is 20

1. AE
2. Null object
3. Shapes
4. Matte Painting
5. Key frame
6. Motion tracking
7. Keying
8. Time remapping
9. Layers
10. Footage
11. Special effects
12. Composition

**PART B**

Answer any number of questions each not exceeding 100 words.

Each question carries 5 marks.

Ceiling of marks for Part B is 30.

13. Make a short paragraph about Render setup.
14. What is Motion Graphics? Explain the major elements of Motion Graphics.
15. Explain the features of Adobe After effects?
16. Explain the method of opening PSD file in after effects.
17. What is Rotoscoping.
18. The role of Motion graphics in entertainment and film industry.
19. What is Masking?

**PART C**

Answer any one questions not exceeding 400 words.

Question carries 10 marks.

20. Explain the exporting to different output media.
21. Make an essay about usage of Visual effects in film industry.



FAROOK COLLEGE (AUTONOMOUS), KOZHIKODE  
Sixth Semester BMM Degree Examination, April 2024  
**BMM6B21 - Television and Multi Camera Production**  
(2019 Admission onwards)

Time: 2 hours

Max. Marks : 60

**PART A**

Answer any number of questions each not exceeding 50 words.  
Each question carries 2 marks, Ceiling of marks for Part A is 20

1. Docu-drama
2. Mojo
3. Teleprompter
4. Survey
5. Producer
6. File shots
7. Sitcoms
8. Chroma key
9. O B vans
10. Digital audio workstation
11. Chyron
12. Floor manager

**PART B**

Answer any number of questions each not exceeding 100 words.  
Each question carries 5 marks. Ceiling of marks for Part B is 30.

13. Explain the elements that go into the pre-production planning stages for a Television program.
14. Discuss Mobile journalism and its significance in the current media landscape.
15. Describe the different programme formats in television production like documentary, fiction, soap operas, etc.
16. How would you manage a multi-camera set-up in a live television show?
17. What are the responsibilities and required skills of an anchor person in television broadcasting?

18. Describe the process and importance of Chroma key usage in production. What are some effective shooting methods that economise the process?
19. Describe the types and kinds of research. What role does it play in a multimedia production process?

### **PART C**

**Answer any one questions not exceeding 400 words. Question carries 10 marks.**

20. Explain the scope of mobile journalism and what are the common equipments used.
21. Compare and contrast quantitative and qualitative research methods in media research. Describe how you would apply each method to research a specific program idea related to your field of interest.